

In re Patent Application of:
PALM ET AL.
Serial No. 09/117,219
Filed: JULY 24, 1998

In the Claims:

Please amend the above-identified application as follows:

Claim 1 (cancelled)

Claim 2 (currently amended) A computer, comprising:

- a. a processor,
- b. a memory, and
- c. a stereo viewer loaded in memory, said stereo viewer including a graphical user interface including a viewing window in which wireframes can be viewed in relation to a neutral plane, with and without texture and a plurality of controls for manipulating a wireframe, a wireframe's texturing or a view of a wireframe in which said plurality of controls includes one or more controls for controlling positioning of the neutral plane of a stereo image with respect to a wireframe.

Claim 3 (previously presented) A computer, comprising:

- a. a processor,
- b. a memory, and
- c. a stereo viewer loaded in memory, said stereo viewer including a graphical user interface including a viewing window in which wireframes can be viewed with and without texture and a plurality of controls for manipulating a wireframe, a wireframe's texturing or a view of a wireframe in which said plurality of controls includes one or more controls

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for adjusting camera offset between points acting as cameras
for providing left and right image views of a wireframe.

Claim 4 (previously presented) The computer of claim
5 in which said plurality of controls includes one or more
controls for animating a wireframe.

Claim 5 (previously presented) A computer,
comprising:

- a. a processor,
- b. a memory, and
- c. a stereo viewer loaded in memory, said stereo
viewer including a graphical user interface including
a viewing window in which wireframes can be viewed with and
without texture and a plurality of controls for manipulating a
wireframe, a wireframe's texturing or a view of a wireframe in
which said plurality of controls includes one or more controls
for selecting display of a wireframe either unrendered or
rendered with one of a bit mapped texture from an image used
to create the wireframe or a selected surface texture.

Claim 6 (original) The computer of claim 5 in which
when said wireframe is rendered with a selected surface
texture, the wireframe is presented as if the surface texture
were illuminated from a source of illumination.

Claim 7 (previously presented) The computer of claim
5 in which said plurality of controls includes one or more
controls for positioning a wireframe.

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Claim 8 (original) The computer of claim 7 in which said plurality of controls includes at least one control for restoring a wireframe to a default position.

Claim 9 (previously presented) The computer of claim 5 in which said plurality of controls includes at least one control for selecting between a stereo view and a non-stereo view of a wireframe.

Claim 10 (original) The computer of claim 5 in which said plurality of controls includes one or more controls for magnifying or reducing the size of the wireframe.

Claim 11 (cancelled)

Claim 12 (cancelled)

Claim 13 (cancelled)

Claim 14 (cancelled)

Claim 15 (cancelled)

Claim 16 (cancelled)

Claim 17 (cancelled)

Claim 18 (cancelled)

Claim 19 (cancelled)

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Claim 20 (cancelled)

Claim 21 (cancelled)

Claim 22 (cancelled)